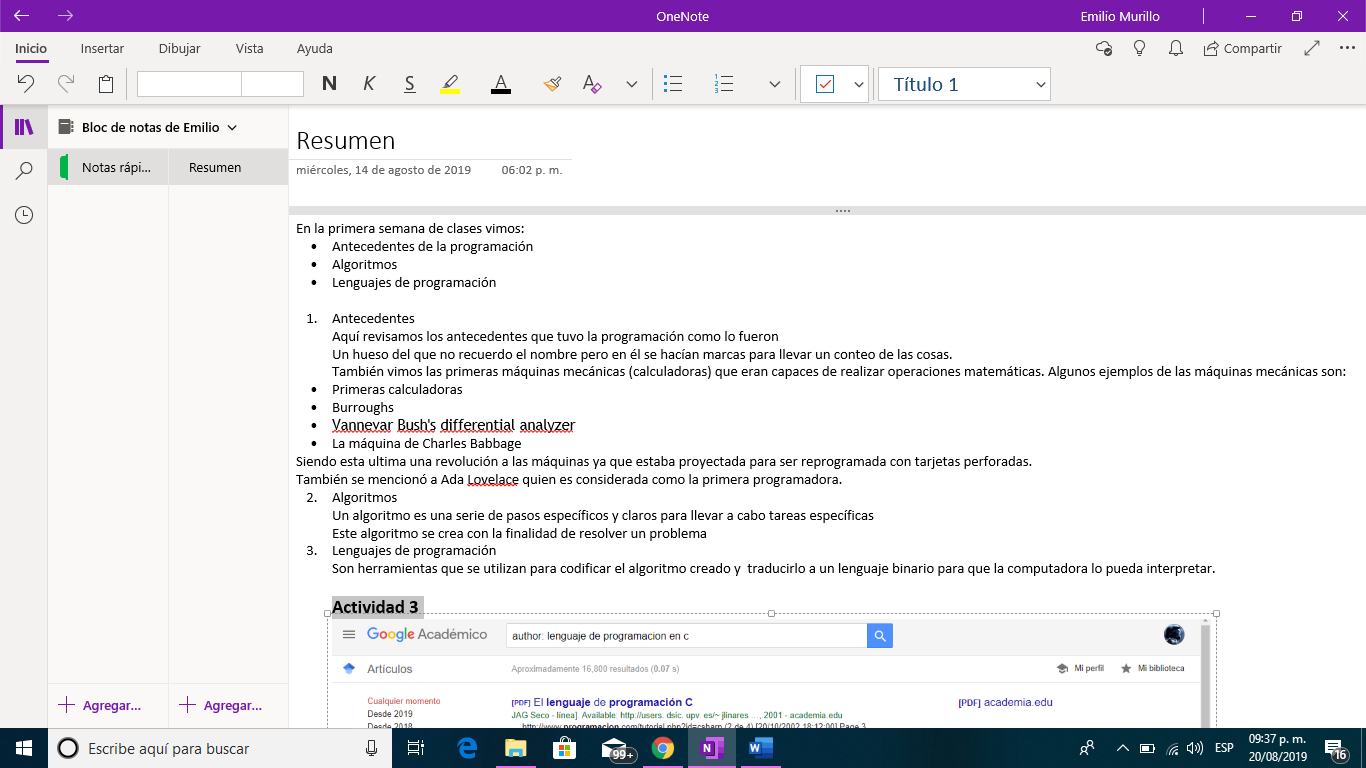
**Actividad 2**

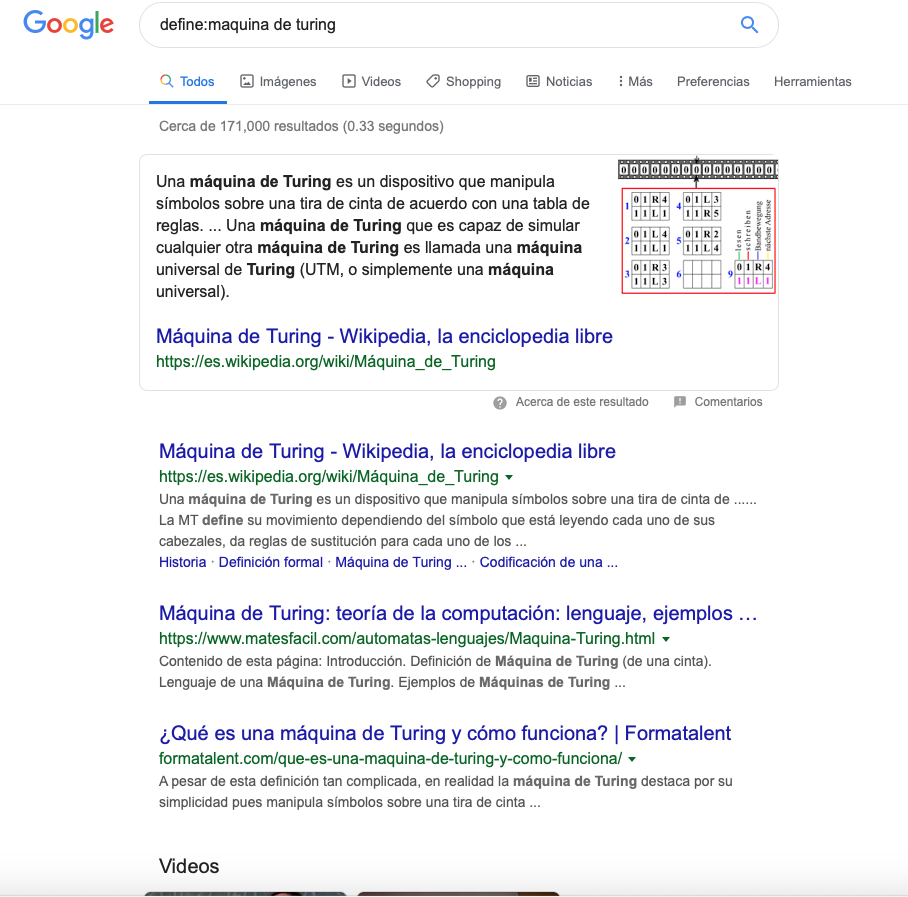


**Actividad 3**

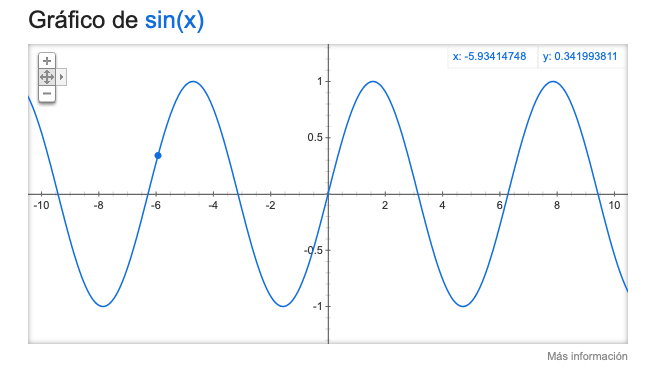


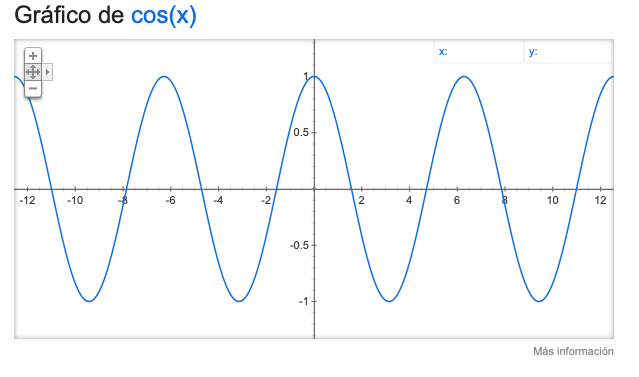
**Actividad 4**

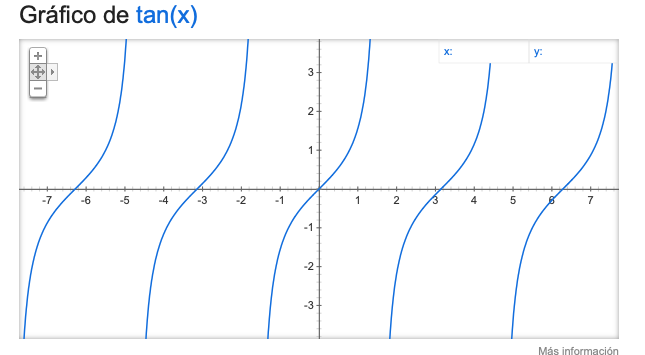
Una **máquina de Turing** es un dispositivo que manipula símbolos sobre una tira de cinta de acuerdo con una tabla de reglas

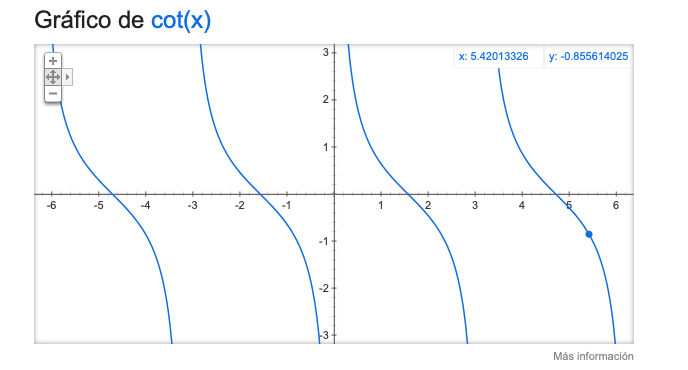


**Actividad 5**

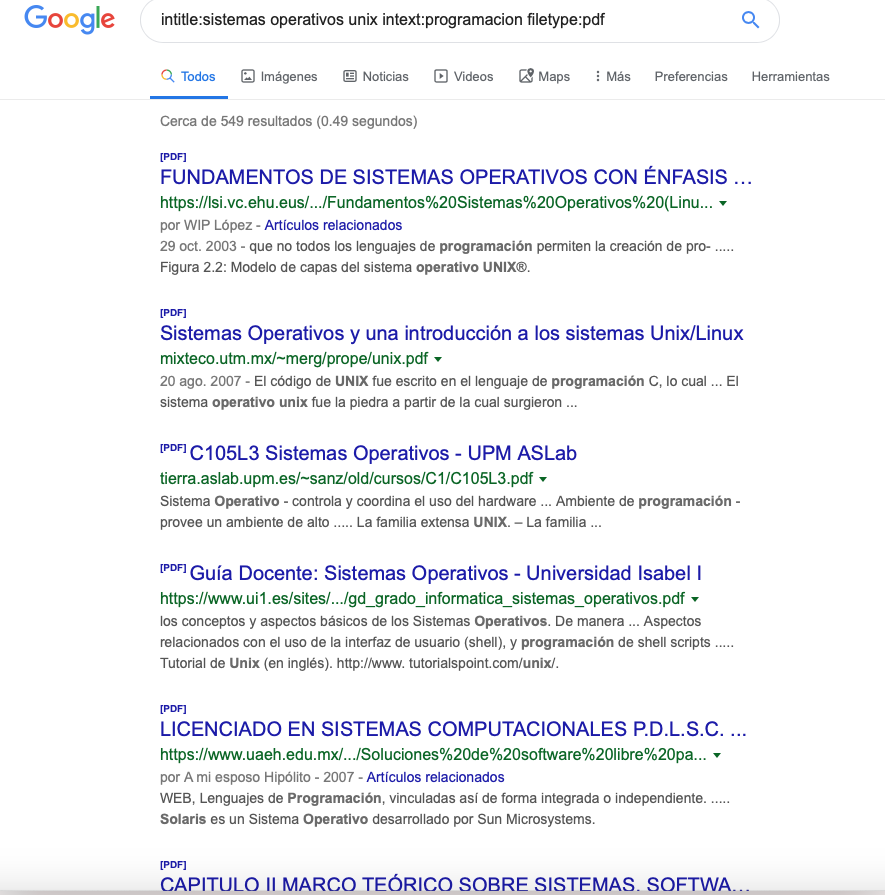




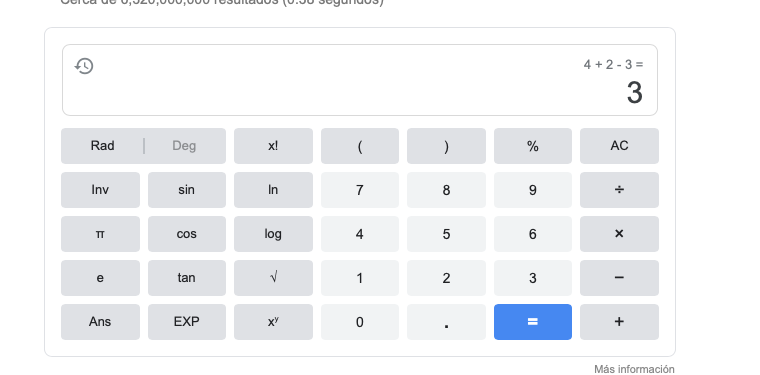


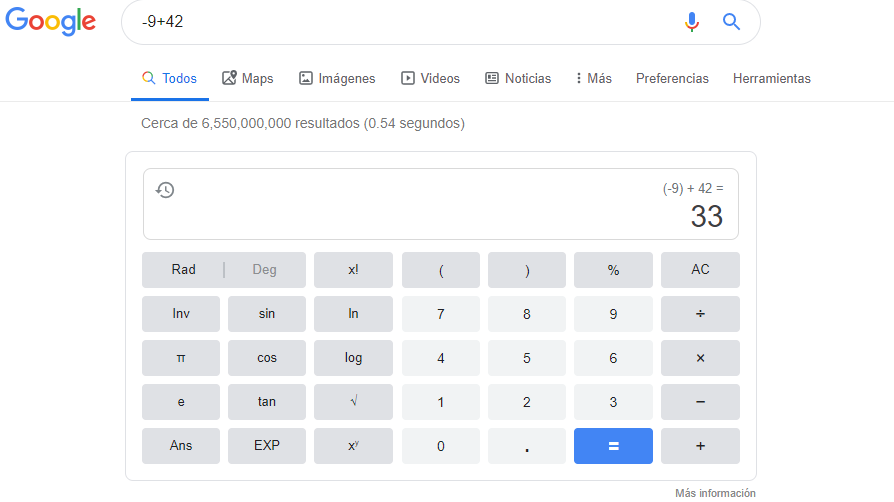


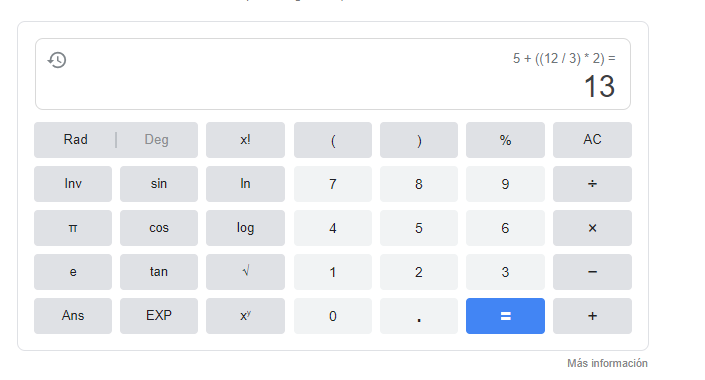
**Actividad 6**

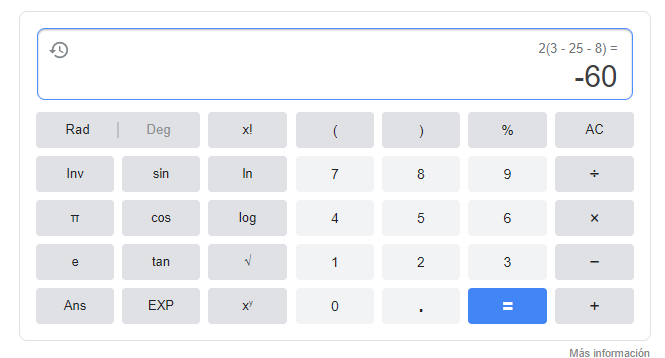


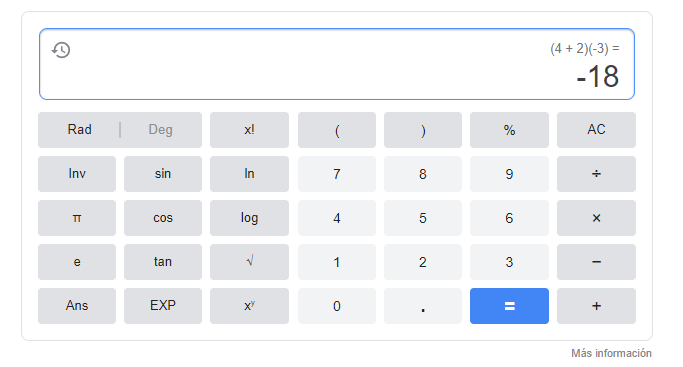
**Actividad 7**

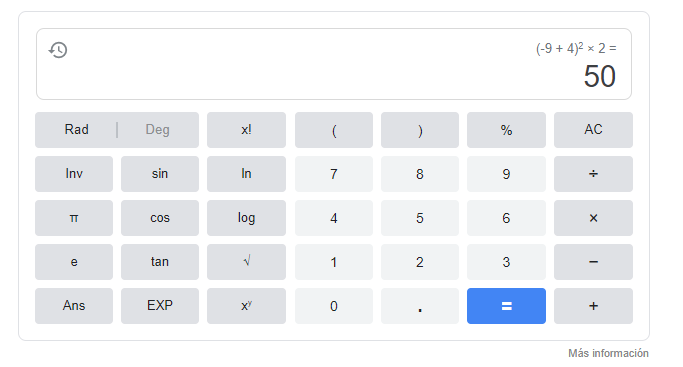


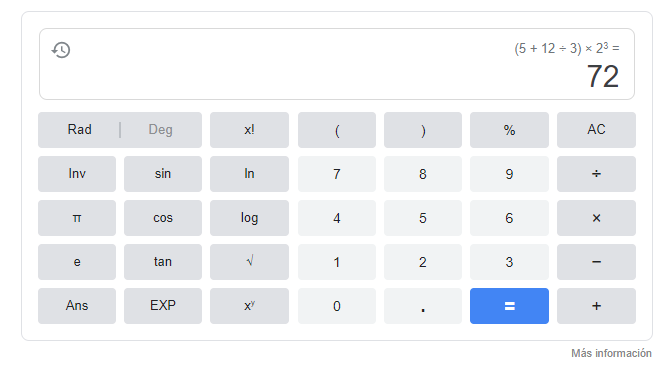


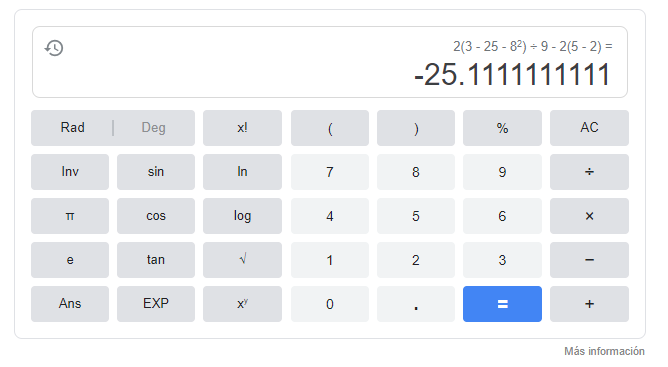












**Actividad 8**



**Actividad 9**

<https://github.com/EmilioYMG/practica1_fdp>